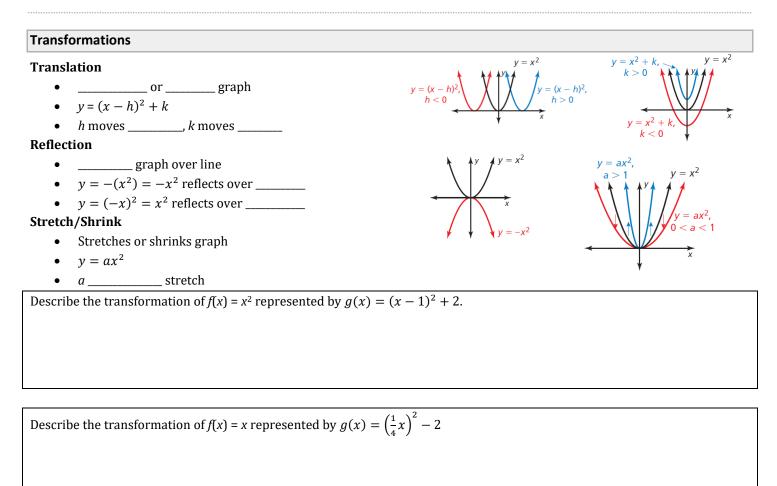
2-01 Graph Quadratic Functions in Standard Form (2.1, 2.2)

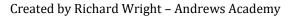


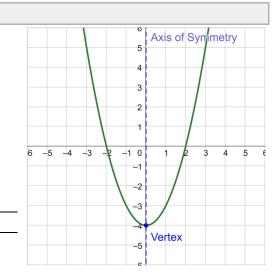
Properties of Quadratic Functions in Standard Form (Vertex Form)

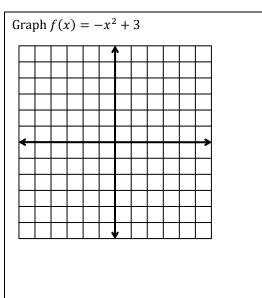
- $f(x) = a(x h)^2 + k$
- Vertex is _____.
- Wideness of parabola
 - If |a| > 1, then it looks _____ than $y = x^2$
 - If 0 < |a| < 1, then it looks _____ than $y = x^2$
- Opens Up/Down
 - If *a* > 0, the parabola opens _____.
 - If *a* < 0, the parabola opens _____.

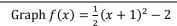


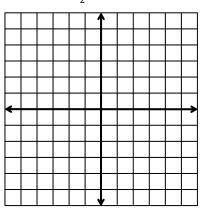
- 1. Find the ______. In standard form, the vertex is (*h*, *k*).
- 2. Create a ______ with the vertex in the center.
- 3. _____ the points from the table of values. At least five points are required.
- 4. Draw a _____ through the points.











Find a Quadratic Model

To find a quadratic model given vertex and another point,

- 1. Substitute the _____ into standard form, $f(x) = a(x h)^2 + k$.
- 2. Substitute the other point for _____.
- 3. Solve for _____.
- 4. Write the ______ function.

Write the quadratic function for the graph. 5 4 3 2 1 6 -5 -4 -3 -1 0 2 3 4 5 1 -2 -3 -4 -5

50 #1, 5, 13, 25, 27, 29, 30, and 59 #1, 3, 5, 9, 11, and 76 #1, 3, 5, and Mixed Review = 20

5

4 3

2 1 x-int

-1 0

-1 -2 -3

-5

Vertex

6 -5 -4 -3

Axis of Symmetry

x-int

3 4 5

Algebra 2

2-02 Graph Quadratic Functions in General and Intercept Form (2.2)

Intercept form

- y = a(x p)(x q)•
- where *p* and *q* are the ______. Axis of symmetry is ______ between the *x*-intercepts. $x = \frac{p+q}{2}$

$$\left(\frac{p+q}{2}, f\left(\frac{p+q}{2}\right)\right)$$

General Form

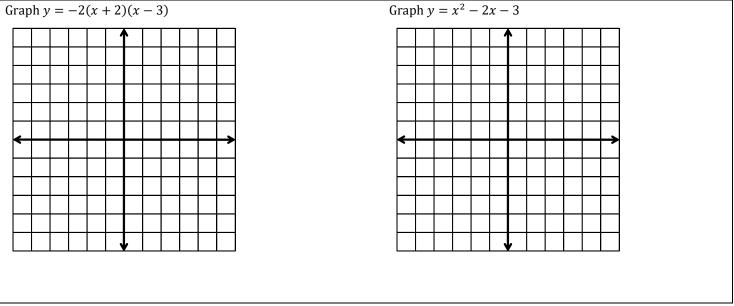
- $y = ax^2 + bx + c$ •
- The _____ of symmetry is •

$$x = -\frac{b}{2a}$$

$$\left(-\frac{b}{2a}, f\left(-\frac{b}{2a}\right)\right)$$

Graph a Quadratic Function

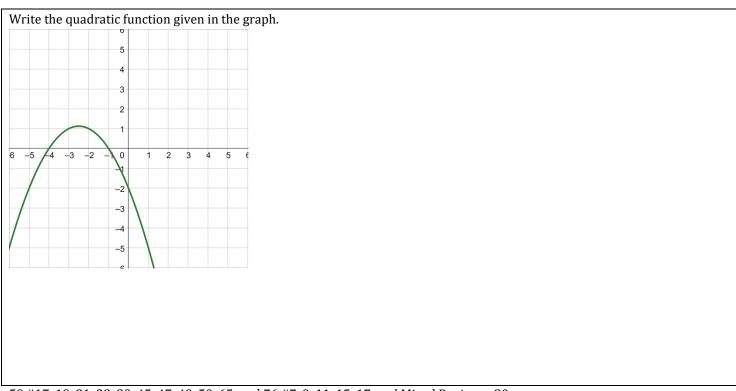
- 1. Find the _____ of symmetry and _____.
- 2. Make a ______ using points on either side of the axis of symmetry.
- 3. _____ the points from the table.
- 4. _____ the parabola through the points.



Write a Quadratic Function in Intercept Form

- 1. Find the ______. These are *p* and *q*.
- 2. Find ______ other point that the graph passes through. This is ______.
- 3. Substitute the ______ for *p* and *q* in intercept form y = a(x p)(x q).
- 4. Substitute the point for _____.
- 5. Solve for _____.
- 6. Write the ______ by substituting *p*, *q*, and *a* into intercept form.

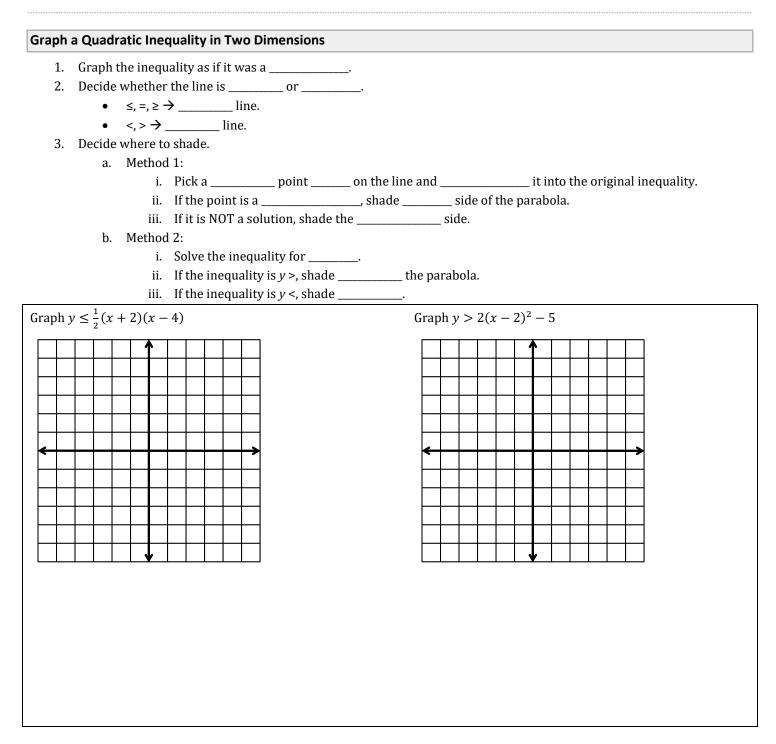
Write the quadratic function whose x-intercepts are -3 and 7 and passes through (0, 21).



59 #17, 19, 21, 23, 29, 45, 47, 49, 50, 65, and 76 #7, 9, 11, 15, 17, and Mixed Review = 20

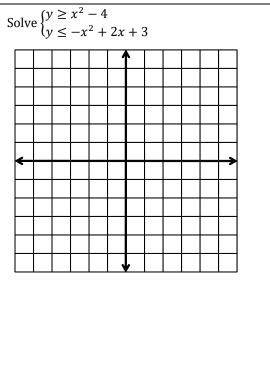
Created by Richard Wright – Andrews Academy	v
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2-03 Graph Quadratic Inequalities (3.6)



Graph a System of Quadratic Inequalities

- 1. Graph each inequality on the _____ coordinate plane.
- 2. The solution is all the points where all the shaded areas ______.
- 3. If there is no overlap of the shaded areas, then there is ____



140 #1, 5, 7, 11, 15, 17, 19, 21, 25, 50, Mixed Review = 15

2-04 Graph Polynomial Functions (4.1, 4.8)

Polynomial in One Variable • Function that has _ variable and there are powers of that variable and all the powers are _

 $4x^3 + 2x^2 + 2x + 5$

 $100x^{1234} - 25x^{345} + 2x + 1$

 $3xy^2$

Degree

2

x

_____ power of the variable •

What is the degree? $4x^3 + 2x^2 + 2x + 5$

Types of Polynomial Functions

Degree	Туре	Example	Graph
0		<i>y</i> = 2	
1		y = 2x + 1	
2		$y = 2x^2 + x - 1$	
3		$y = 2x^3 + x^2 + x - 1$	
4		$y = 2x^4 + 2x^2 - 1$	

End Behavior

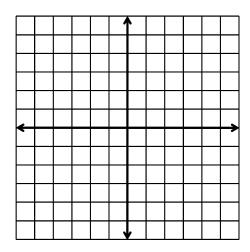
Polynomial functions always go towards at either _____ of the graph or_ Leading Coefficient (

	Leaung coemercient		
Even Degree			
Odd Degree	\sim	\sim	

Graphing polynomial functions

- 1. Make a _____
- 2. _____ the points
- 3. Make sure the graph matches the appropriate _

Graph $f(x) = x^3 + 2x - 4$

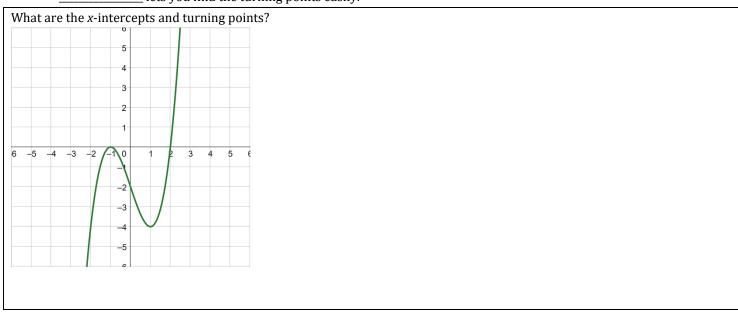


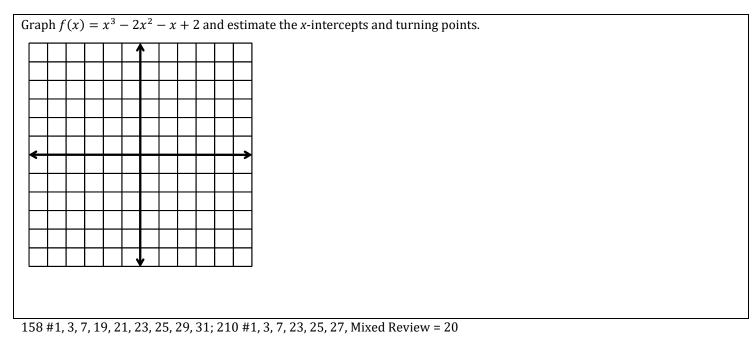
Points where the graph crosses the ______

Turning Points

•

- Local ______ and _____ (turn from going up to down or down to up)
- The graph of every polynomial function of degree *n* can have at most ______ turning points.
 - _____ lets you find the turning points easily.





2-05 Write Quadratic and Polynomial Models (4.9)

Find a Polynomial Model Given *x*-intercepts

- 1. Write a polynomial model in the form $y = a(x k_1)(x k_2)(x k_3)$... where there is one factor per _____
- 2. Substitute the *x*-intercepts for the _____.
- 3. Substitute the other point for _____.
- 4. Solve for _____.
- 5. Write the _____ function.

Write a polynomial model with *x*-intercepts are –2, 1, 3 and (0, 2)

Find the Degree of a Polynomial Using Finite Differences

- 1. Have a table of values with ______ spaces _____.
- 2. Find the ______ of successive ______.
- 3. Find the ______ of successive ______ from the previous step.
- 4. Repeat until all the differences in a step are the _____ number (not zero).
- 5. The number of ______ of differences is the ______ of the function.

Find the degree of the polynomial passing through (0, 1), (1, 6), (2, 25), (3, 70), (4, 153), (5, 286)

Finding a model given several points

- 1. Use ______ difference to find the ______.
- 2. Use either of the following methods.
 - a. Method 1: Solve a System of Equations by Hand (This lesson uses Method 2)
 - i. Write a general polynomial function of the given degree such as $y = ax^3 + bx^2 + cx + d$.
 - ii. Substitute a point for x and y to get an equation where the variables are the coefficients.
 - iii. Substitute another point in the general polynomial for *x* and *y* to get a second equation where the variables are the coefficients.
 - iv. Continue substituting points until there the same number of equations as coefficients.
 - v. Solve the system of equations using something like elimination to find the values of the coefficients.
 - vi. Write the equation by substituting the coefficients into the general polynomial.
 - b. Method 2: Use a ______ on a _____

Algebra 2 2-05 Finding Linear Regression on a TI-84

- 1. Push STAT and select Edit....
- 2. Enter the *x*-values in List 1 (L1) and the *y*-values in List 2 (L2).
- 3. To see the graph of the points
 - a. Push Y= and clear any equations.
 - b. While still in Y=, go up and highlight Plot1 and press ENTER.
 - c. Press ZOOM and select ZoomStat.
- 4. Push STAT and move over to the CALC menu.
- 5. Select the type of regression.
- 6. Make sure the Xlist: is L1, the Ylist: is L2, the FreqList: is blank, and the Store RegEQ: is Y1.
 - a. Get Y1 by pressing VARS and select Y-VARS menu.
 - b. Select Function....
 - c. Select Y1.
- 7. Press Calculate
- 8. The calculator will display the equation. To see the graph of the points and line, press GRAPH.

Finding Linear Regression on a NumWorks graphing calculator

- $1. \quad \text{On the home screen select Regression.}$
- 2. In the Data tab, enter the points.
- 3. Move to the Graph tab.
- 4. The default is a linear regression and is displayed at the bottom of the screen. To change the regression type
 - a. Press OK.
 - b. Select Regression.
 - c. Select the desired regression type.

Find a polynomial function passing through (1, -2), (2, 2), (3, 12), (4, 28), (5, 50), (6, 78)

Best-Fitting Polynomial Models

- 1. Real-life usually ______ fit a model _____, so finite differences _____ work.
- 2. Use a ______ find regressions of ______ degrees.
- 3. Choose the one that seems to fit the data the best as shown on the _____

Name:

Algebra 2

2-Review

Take this test as you would take a test in class. When you are finished, check your work against the answers. 2-01

Describe the transformations of the graph.

1. $f(x) = (x - 3)^2 + 5$ Graph.

3. $f(x) = (x+1)^2 - 4$

Write a quadratic function with the given vertex.

4. Vertex: (2, -3); Passes through (0, 9)

<u>2-02</u>

Identify the vertex.

5. y = 2(x - 1)(x + 3)Graph. 7. $y = \frac{1}{2}x^2 + x - 2$

Write a quadratic function with the given *x*-intercepts.

8. *x*-intercepts: (3, 0) and (7, 0); Passes through (4, 3)

<u>2-03</u>

(a) Is the line of the graph solid or dashed? (b) Is the graph shaded above or below the parabola? 9. $y \ge -2(x-4)(x+1)$ 10. $y < x^2 - 5$

9. $y \ge -2(x-4)(x+1)$ Graph. 11. $y > x^2 + 2x + 1$

12.
$$\begin{cases} y > \frac{1}{2}(x-1)^2 - 4\\ y < -x^2 + 4 \end{cases}$$

2. $f(x) = -2x^2$

6. $y = x^2 + 4x - 5$

<u>2-04</u>

Describe the end behavior of the graph. 13. $y = -7x^4 + 2x^2 - 15$ (a) Graph the function, (b) estimate the turning points, and (c) estimate the *x*-intercepts. 15. $y = \frac{1}{2}x^3 - \frac{1}{2}x^2 - x + 2$ 16. $y = 0.1x^4 - 1.8x^2 + 4$

<u>2-05</u>

Write a polynomial function with the given x-intercepts.

17. *x*-intercepts: (2, 0), (1, 0), (-4, 0); passes through: (0, 5)

18. *x*-intercepts: (-1, 0), (0, 0), (4, 0); passes through: (1, 2)

Use finite differences to find the degree of the function passing through the given points. 19.

x 0 1 2 3 4 5 6 7 y 1 - 1 - 1 1 5 11 19 2920. x 0 1 2 3 4 5 6 7y 0 - 2 - 10 - 30 - 68 - 130 - 222 - 350

Algebra 2 2-Review

Answers

